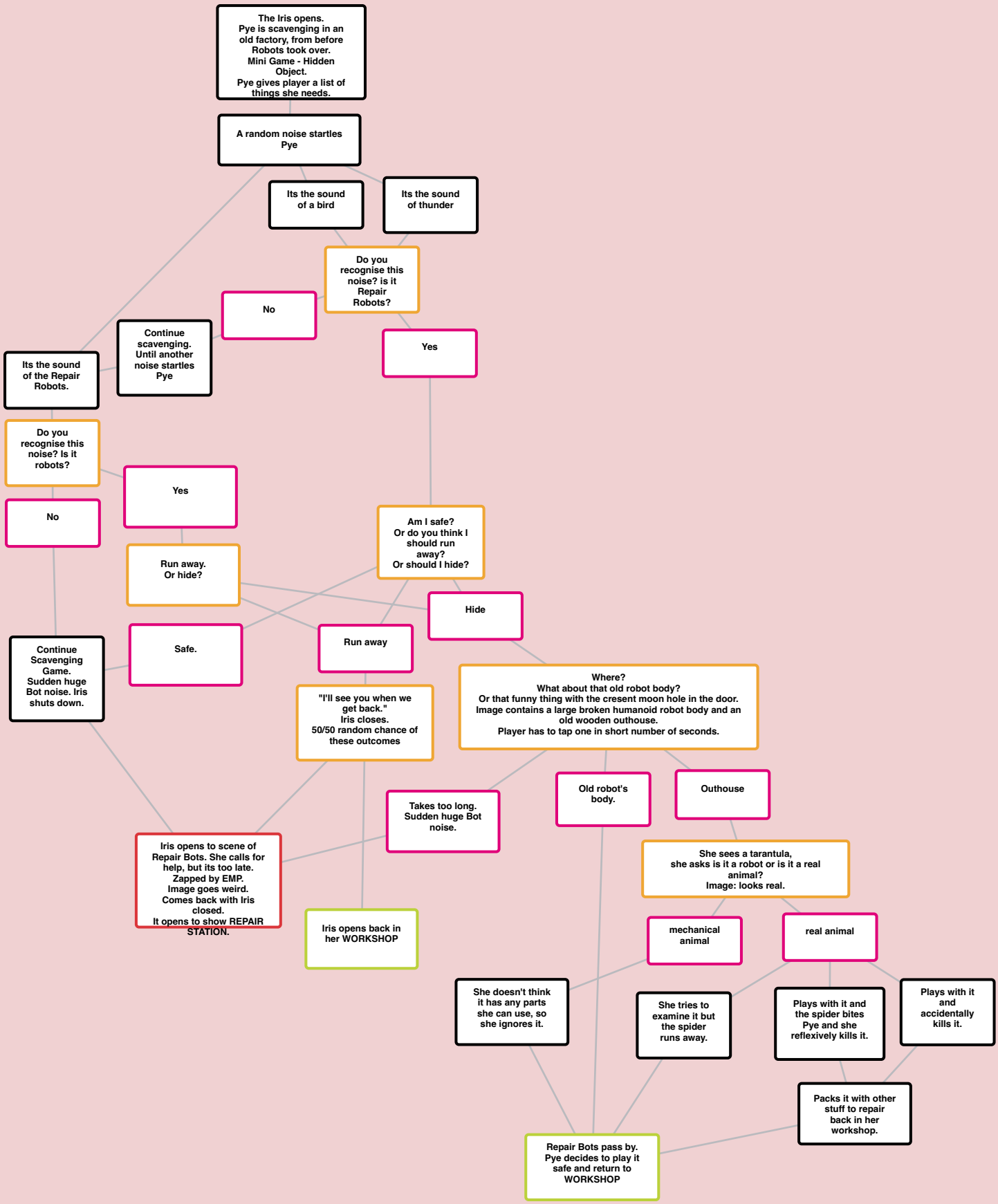
Scavenging


The Iris opens.
Pye is scavenging in an old factory, from before Robots took over.
Mini Game - Hidden Object.
Pye gives player a list of things she needs.
A random noise startles Pye
Its the sound of a bird
Its the sound of thunder
Do you recognise this noise? is it Repair Robots?
No
Yes
Continue scavenging. Until another noise startles Pye
Its the sound of the Repair Robots.
Do you recognise this noise? Is it robots?
Yes
No
Run away. Or hide?
Am I safe? Or do you think I should run away? Or should I hide?
Hide
Safe.
Run away
Continue Scavenging Game. Sudden huge Bot noise. Iris shuts down.
"I'll see you when we get back." Iris closes. 50/50 random chance of these outcomes
Where? What about that old robot body? Or that funny thing with the cresent moon hole in the door. Image contains a large broken humanoid robot body and an old wooden outhouse. Player has to tap one in short number of seconds.
Takes too long. Sudden huge Bot noise.
Old robot's body.
Outhouse
Iris opens to scene of Repair Bots. She calls for help, but its too late. Zapped by EMP. Image goes weird. Comes back with Iris closed. It opens to show REPAIR STATION.
She sees a tarantula, she asks is it a robot or is it a real animal? Image: looks real.
Iris opens back in her WORKSHOP
mechanical animal
real animal
She doesn't think it has any parts she can use, so she ignores it.
She tries to examine it but the spider runs away.
Plays with it and the spider bites Pye and she reflexively kills it.
Plays with it and accidentally kills it.
Packs it with other stuff to repair back in her workshop.
Repair Bots pass by. Pye decides to play it safe and return to WORKSHOP